

TRIPLE TROUBLE REVIEWER'S GUIDE

INTRODUCTION

Triple Trouble is a fun filled casual game for iOS that comes alive in a crazy, colorful world full of cute little monsters known as Triples. Featuring ever-popular match-3 game mechanics and a simple, easy-to-use launch mechanism, players are challenged to fling three or more Triples of the same color into a common space so they 'connect' with one another. In a world of 12 beautiful settings and 48 evolving backgrounds, *Triple Trouble* demands a player's full attention and skill to complete a variety of surprising (and numerous) skill challenges and out-of-this-world obstacles - think fans, springs, and moving objects - to master more complex levels. Truly an entertaining and captivating iOS experience, *Triple Trouble* is easily shared with friends via Leaderboards & Achievements on Game Center, and Facebook and Twitter.

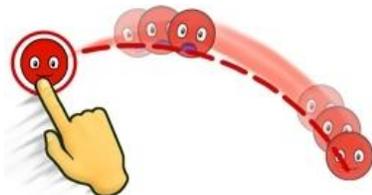
This reviewer's guide provides a comprehensive overview of the gameplay features of *Triple Trouble* and we encourage you to take time to fully familiarize yourself with this great product by reviewing all of the below information before you complete your review.

Should you have any questions/concerns during your review process that are not addressed in this guide, please feel free to contact:

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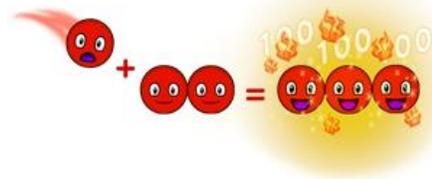
HOW TO PLAY



Touch the Triple at the launcher platform and throw it into the game with a quick swipe of your finger.

With the speed, length and direction of your movement, you can determine the flight of the Triple.

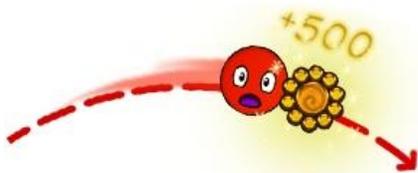
If you manage to combine three or more Triples of the same kind so that they touch each other, you'll get points for each Triple in this group. More than three Triples in a group will multiply your points.



Groups 2 / 3

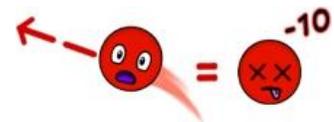


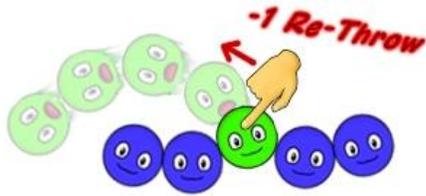
You can see how many groups you have and how many you need to win the level at the top left corner of the status bar.



You will receive extra points if your Triple hits one of the golden Collectibles in the levels.

For each Triple you lose by throwing it out of the level, you will lose points from your score.



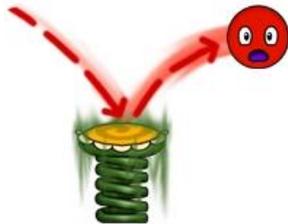
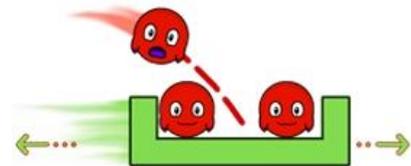


If you make a bad toss and the triple doesn't land exactly where you want, you can re-throw the Triple within the level again, as long as you have a "Re-Throw" left.

You can see how many Re-Throws you have left in the status bar.

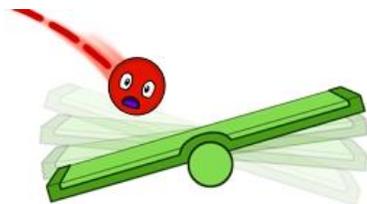
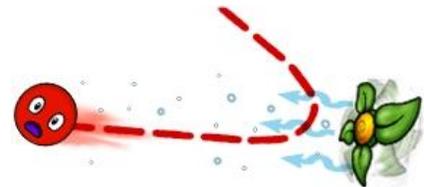
Each time you finish a level with three stars you get an extra Re-Throw.

To hit a moving platform, timing is crucial. Throw at the right moment to score with your Triples.



The Triple will bounce off the spring so you need to throw it at the right angle to hit your target. Use the springs to reach inaccessible platforms.

Fans change the flight path of the triples so be careful to time your throws just right.



The seesaw will tilt depending on which side the Triples are on, so you can change the direction of the seesaw with your Triples.

In-game / Status Bar



In the top left corner of the in-game status bar you can see how many groups you need to win a level and how many you already have achieved.

In the top right corner you can see your level score and how many Re-Throws you have left.

The pause button in the middle will take you to the Pause Menu.

SCORING

1530 Points

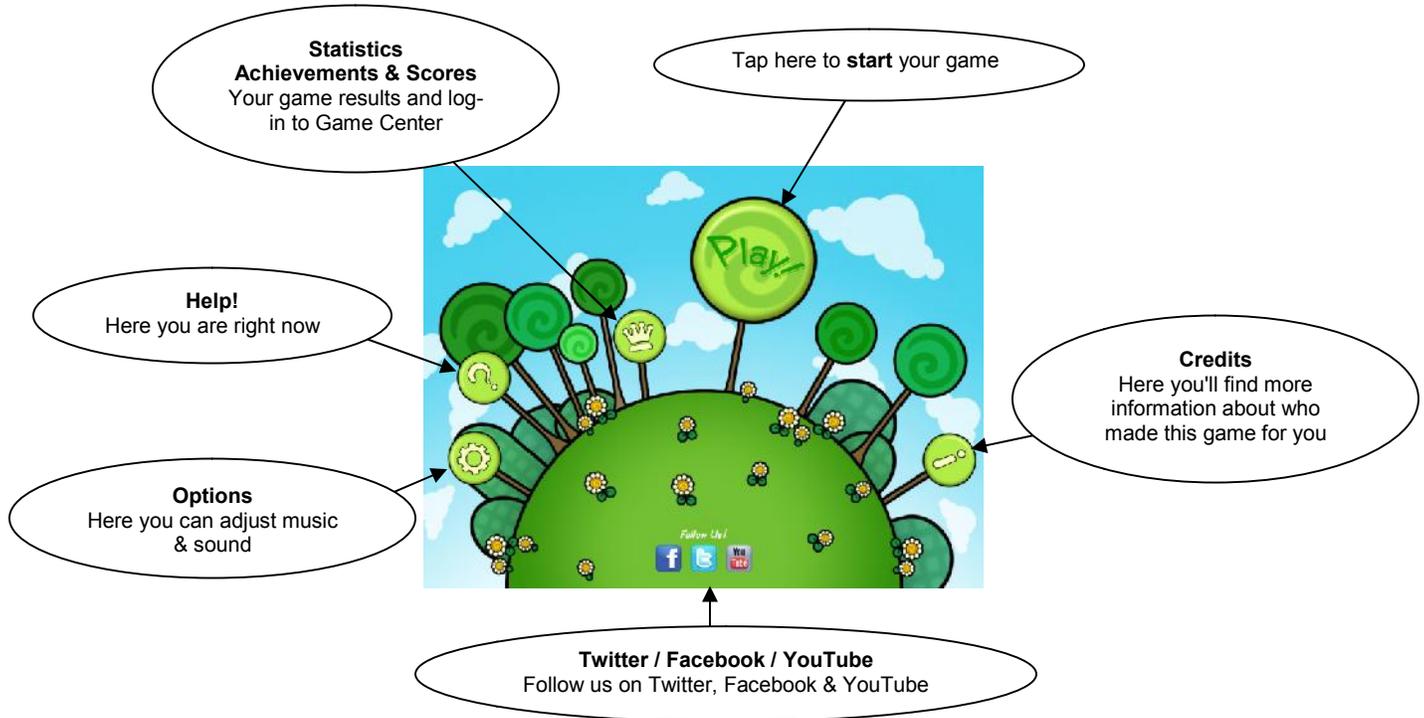
- You need a certain number of combinations of Triples of the same color to win a level.
- For every group with three or more Triples of the same color you'll receive points.
- Combinations of more than three Triples will multiply the points you receive.
- You get extra points for every Collectible you collect within a level.
- If you lose a Triple (by throwing it out of the level), points will be taken off your score.
- You win the level when you have achieved the predefined number of groups.
- The more points you earn in a level, the more stars you will get.
- If you achieve three stars in a level, you will receive an extra Re-Throw.
- You will find your total score on the Statistics Screen (access from the Main Menu).

ACHIEVEMENTS



- For special feats, you will receive different cool achievements throughout the game.
- A pop-up window will inform you of the achievement in-game.
- You can share these with your friends on Facebook and Twitter, and find all of your achievements on Game Center (access from the Statistics Screen).

MAIN MENU

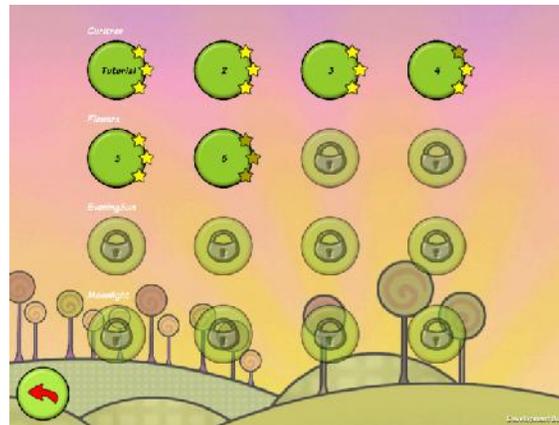


THEME SELECTION



Swipe your finger across the screen to switch between the level icons.
Tap on an icon to open the level selection screen for the chosen theme.

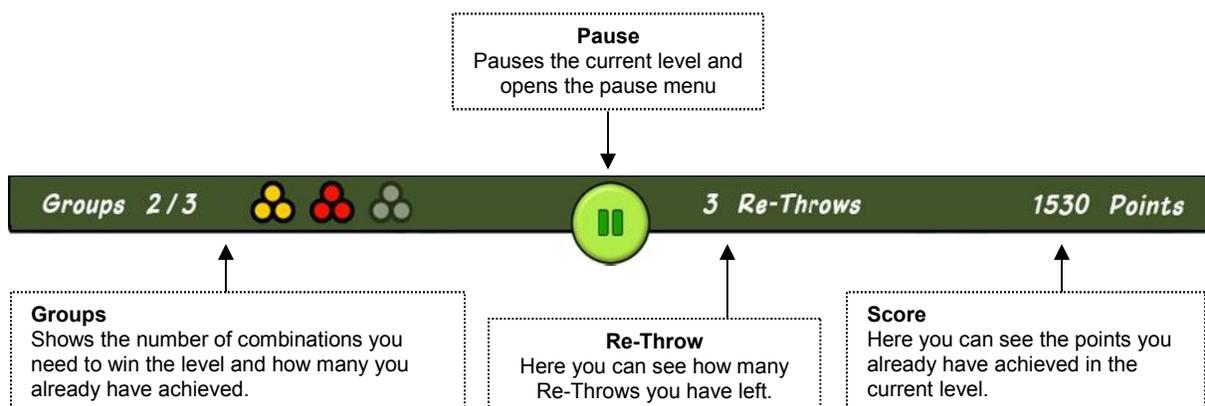
LEVEL SELECTION



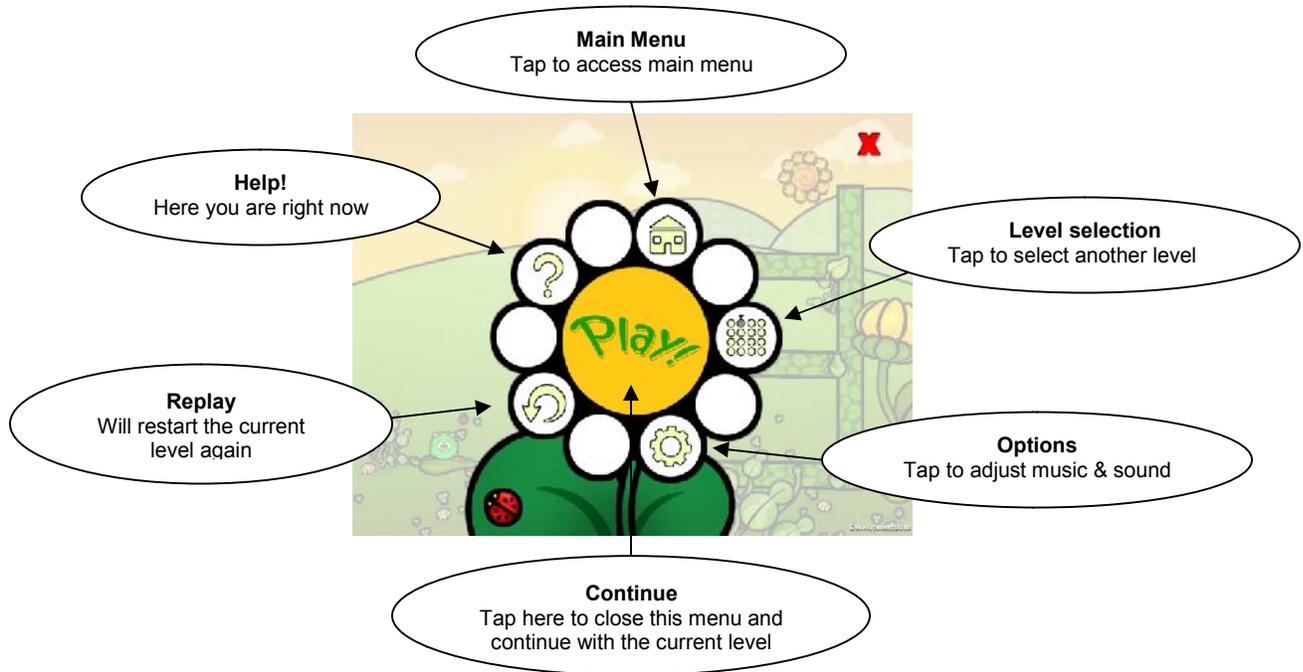
On the level selection screen you will see icons for all the levels in your currently selected theme.

The stars on each icon show the status you have already achieved on this level. Highlighted level icons can be played again to improve your results. Level icons with a lock must be unlocked by playing the levels before. Tap on a highlighted icon to start the selected level.

STATUS BAR



PAUSE MENU



RESULTS SCREEN



POST YOUR SCORE



If you achieve three stars in a level you can share your success with your friends by posting your high scores on Facebook and Twitter.

STATISTICS



Statistics	
Total Score	69120
Stars	95 / 144
Total Play Time	8 h 32 m
Throws	866
Saved Triples	471
Lost Triples	116
Gained Collectibles	46
Total Combos	148
Greatest Combo	5
Levelnumber of Greatest Combo	1
Highest Score	5100

Back
 Takes you back to the main menu

Leaderboard
 Opens the leaderboard in Game Center

Achievements
 Will show you your achievements in Game Center

Here you will find all of your results – your high scores, how long you have played, how many stars and collectibles you have achieved and much more...

The two buttons at the bottom of the page will take you to the Game Center.

GAME CENTER

Achievements



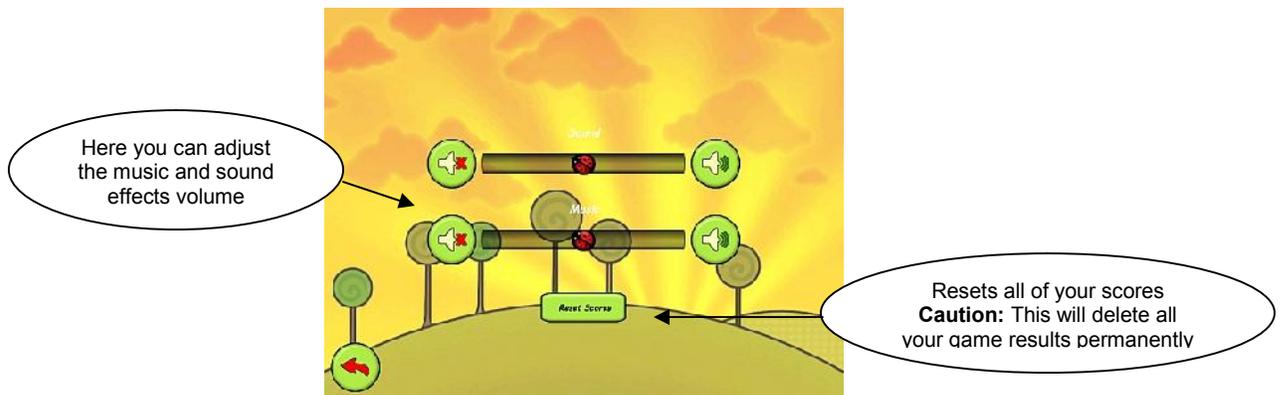
For special feats, you will receive different cool achievements throughout the game.
You can share these with your friends on Game Center

Leaderboard



You can see your total scores at the leaderboard and compare them with your friends and other players on Game Center.

OPTIONS



Here you can adjust the music and sound effects volume.
Resets all of your scores - Caution: This will delete all your game results permanently!

ICONS

	Cancel Cancel your current selection and return to the previous screen.
	OK Confirm your current selection.
	Back Return to the previous screen or level.
	Next Takes you to the next screen or level.
	Pause Pauses the current level and opens the pause menu.
	Help Takes you to the help pages.
	Main Menu Takes you to the main menu.
	Level Selection Takes you to the level selection screens where you can select another level.
	Options Takes you to the options menu where you can adjust sound and music.
	Replay Will start the current level again.
	Credits Where you will find more information about us.
	Statistics (Scores & Achievements) Here you will find listings with your game results and you can log in into Game Center.
	Leaderboard Here you will find your high scores and you can share them with your friends on Game Center.

	Achievements Here you will find your Achievements and you can share them with your friends on Game Center.
	Sound off
	Sound on
	Facebook Like us on Facebook or post your score.
	Twitter Follow us on Twitter or post your score.
	YouTube Watch our videos on YouTube.
	Mail Tell your friends about your success.

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